

GML implementations

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GML in RedSpider and APOLLO products



GML is first implemented as
output data format for the WFS service

Ionic Software
RedSpider
Products

- Implementation of
GML 3.2.0 & 3.2.1

1999

2001

August
2007

August
2011

- GML1 (co-author), GML2 (co-author),
GML3 (RWG), WFS (co-author)

- Implementation/support of
 - GML 2.1.2, 3.0.0,
3.0.1, 3.1.0, 3.1.1
 - GMLsf 1.0.0
 - EO GML (HMA)
 - GMLJP2

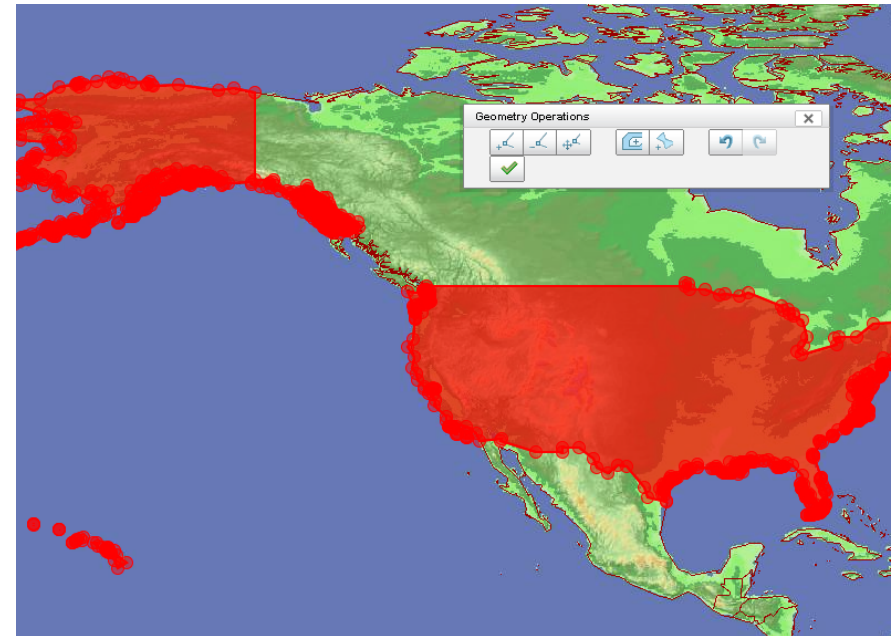
Ionic Software
creation

APOLLO
Products



First and main product usage – WFS output format

- GML allows to describe features and feature collections
- Client applications needs to perform WFS requests to provide vector data styling and editing
- Issue: GML is really **verbose**
- It takes a lot of time to encode/transport/parse GML data
- **Performance bottleneck** : Makes client applications slow when lots of big geometries are involved
- Possible solution: GML compression, but does not help on encoding and parsing + adds compression/decompression time
- better idea: provide **vector data streaming protocol**, offer views with generalized geometries. But GML doesn't lend itself to that solution.



Project implementations - 2004 – AIXM inclusion

- **Eurocontrol**: European Organization for the Safety of Air Navigation
- Use GML for the Aeronautical Information Exchange Model (AIXM), designed to enable the management and distribution of Aeronautical Information Services (AIS) data in digital format.
- Design of **custom GML Application schema** matching their needs
 - Compliant with the **GML3.1** specification
 - GML compliant software should be able to read/display the AIXM information as part of the GML data
 - Can be served through compliant WFS
 - include AIXM attributes related to the GML geometry
- GML schema flexibility came in handy

Project implementations - 2006 – OS GML schema

- **Ordnance Survey** - project Magnesium phase II
- Automatic system delivering Change Only Updates data to their clients using OS Master Map data (GML schema designed in Phase I)
- Automatic updates via an OpenGIS compliant WFS-T
 - Update is done by requesting the Master WFS with BBOX, result GML is then pushed to the client WFS-T to automatically update its content
- The OS Master Map GML schema was very complex
- Again, GML schema allowed the expression of a complex model, but this time with a drawback :
 - Some constructs (in particular xlink) are difficult to map to database schemas
 - As a result, some application schemas can turn out to be a nightmare at the time of implementation

Project implementations - 2006 – OS GML schema (cont'd)

- Second issue: the **need for versioning**. It was difficult to implement a versioning system for GML data
- Versioning facilities should be included in GML specification

Project implementations - 2007 - GMLJP2

- **EUSC** Reference Facilities Project
- Partner with Luratech (JP2 compression)
- implementation of a **GMLJP2** coder/decoder (GML embedded in JP2 headers)
- read and serve GMLJP2 data through the **WCS** OGC web interface
- Goal: provide all info in one file:
 - aerial imagery
 - imagery metadata
 - annotations
 - related vector data
- WCS GMLJP2 results automatically comes with metadata + annotations!
- GML is a good fit for Imagery metadata and related information, but having it **embedded into the JP2** file can be an issue for metadata updates



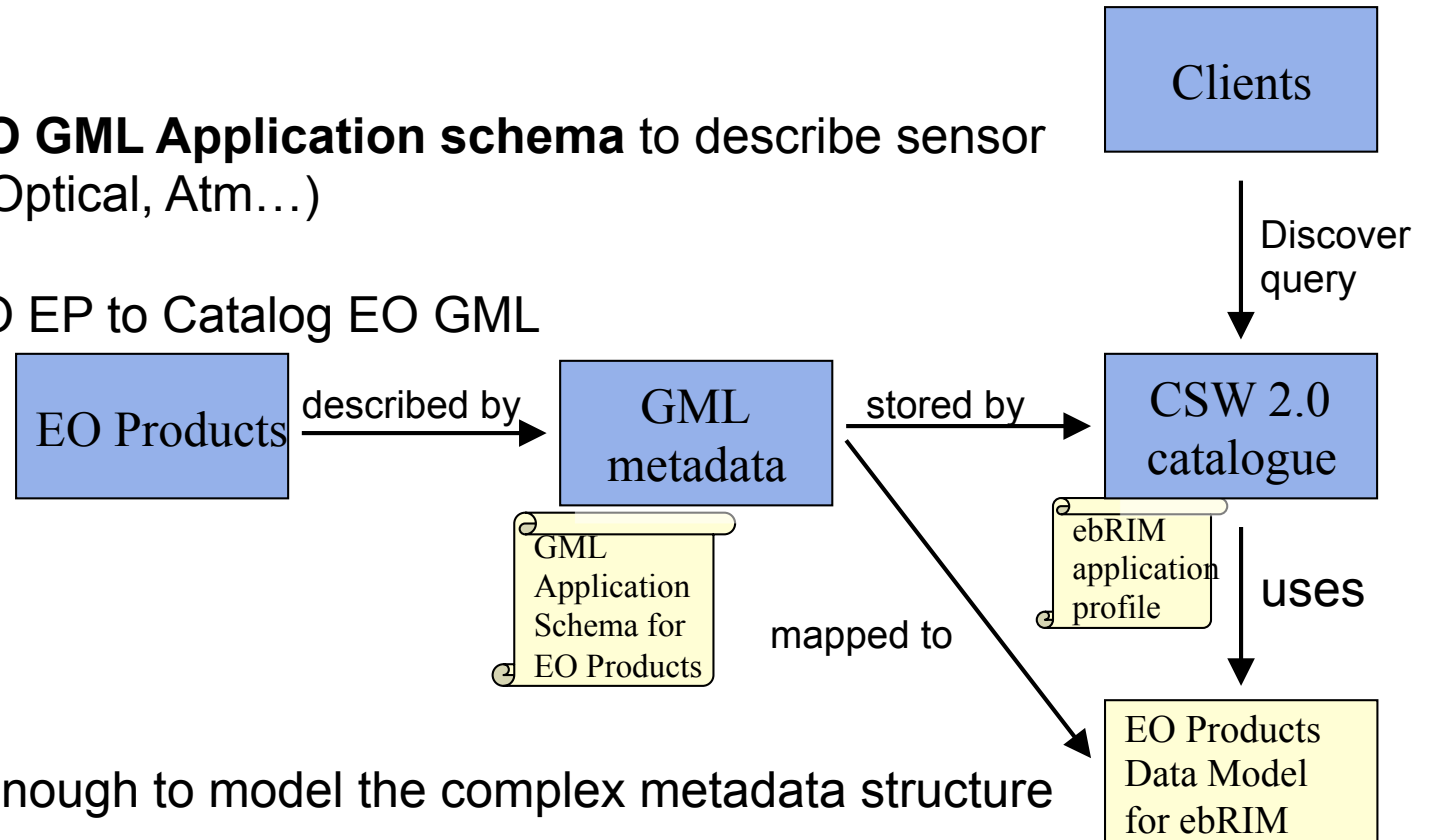
Project implementations – Earth Observation

- **ESA HMA** Projects

- Goal: provide standards to implement a European data management system. That system should aggregate and connect services allowing to find and access Satellite Imagery available in each country

→ definition of **EO GML Application schema** to describe sensor products (Radar, Optical, Atm...)

- CS-W ebRIM EO EP to Catalog EO GML



- GML is flexible enough to model the complex metadata structure

Project implementations – Earth Observation (cont'd)

- Initially EO GML was based on gml:observation
 - As gml:observation was likely to be deprecated in GML4, had to move to O&M to keep a model of observation (using GML3.2)
- Watch out for backward compatibility issues from one version to another

Project implementations – Semantics related

- used GML in several projects involving **semantic annotations**
 - Past Swing european research project
 - Current SMAAD ESA project
 - No specific construct is available to express semantic annotations at the feature type, feature instance or feature property levels
 - URIs can be expressed using xlink or anyURI types, but no strongly typed construct
- OGC **DP 08-167** : suggests new constructs for various levels of semantic annotations in several OGC standards, incl. GML
- (an updated version of that document is to be released soon)

Summary of issues/recommendations

- Standard for **Vector Data Streaming** Protocol
- Provide **versioning** facilities in GML specification
- Watch out for **backward compatibility** issues
- Need for a strongly typed **semantic reference** construct
- GML schema flexibility and expressivity, a **double edged sword** :
 - really complex models can be mapped into GML
 - but resulting application schemas can be tricky to map into databases, if possible at all

Thank You!

